

34 – Service Match

Event Numbers

3430 SGSV

Targets

2 x DP1

Ammunition

Solid Slug only

Sights

As per class

Positions

Standing unsupported and kneeling

Ready Position

45 Degrees

Course of Fire

This event takes approximately 45 minutes to complete

It requires 24 rounds

The maximum possible score is 120

Practice 1

25 metres – 8 shots

The target will make 4 double exposures of 3 seconds face, 6 seconds away, 3 seconds face. The first shot in each double exposure must be fired from the standing position and the second shot from the kneeling position. After each double exposure the competitor is to revert to the standing ready position. All shots are to be fired on the left hand target. The interval between pairs of exposures is 6 seconds.

Practice 2

50 metres – 8 shots

The target will make 4 exposures of 5 seconds with a 4 second away time. 2 shots are to be fired on the right hand target from the standing position. Competitors must return to the standing ready position between exposures.

Practice 3

50 metres - 8 shots

The target will make 2 appearances of 8 seconds with an away time of 5 seconds. 4 shots to be fired on the left hand target from a standing position on the first exposure, 4 shots to be fired on the right hand target from a kneeling position on the second exposure. Competitors may adopt the kneeling position after the first exposure but must remain in the ready position until the target is exposed.

Range Commands

The general rules apply with the addition of the following initial command.

Having made sure that the range is clear, the CRO commands 'WITH EIGHT ROUNDS LOAD AND MAKE READY'.

Ties

Tie breaking rules shall be applied in the order listed below:

- a. By the greatest number of Xs in the event.
- b. By the scores at each distance, commencing with the longest distance.
- c. By the X count at each distance, commencing with the longest distance.
- d. In the event of a maximum score and equal X counts at all distances, by outward gauging.

Procedural penalties – event specific

In addition to the usual procedural penalties, the following apply in this event:

- a. Firing too many shots during an exposure.
- b. Any shots on the wrong target.